JOB DESCRIPTION

Title: ENVIRONMENTAL EDUCATION INTERN

Reports to: Education Director

Education Requirements: Student or professional pursuing a career in an educational

or environmental field

Summary of Position:

Grass River Natural Area invites students and professionals interested in education and the natural sciences to apply for the Environmental Education Internship. This position requires an energetic and creative individual to teach and lead environmental education programs including summer camps, school programs, public programs, and other special events. The intern will work with our education director and naturalists to provide a positive experience to visitors of the Grass River Center in Bellaire, Michigan and the surrounding natural area. The intern may also assist in surveying and monitoring natural resources through our conservation program.

Preferred Experience:

- -Interest in the natural sciences and/or the education field
- -Working with children and adults in an educational outdoor setting
- -Strong interpersonal, communication, and customer service skills
- -Knowledge and passion for the outdoors and environment
- -Technology and computer skills

Primary Duties:

- -Develop, organize, and present nature programs as scheduled, including 5 weeks of summer camp
- -Greet visitors and provide excellent customer service for GRNA and the site
- -Design and maintain displays and educational exhibits
- -Perform bookstore sales, event registration, and general maintenance
- -Assist in surveying and monitoring natural resources

Grass River Natural Area's Mission Statement: To manage the Grass River Natural Area, conserve and protect its watershed, and provide opportunities that increase knowledge, appreciation and community-wide stewardship of the natural environment.

This position is a paid internship with a rate of \$13/hr in 2024. Housing is not provided.

To apply:

Please send cover letter, resume, and references to: James Dake Education Director Grass River Natural Area james@grassriver.org

